



Listening Comprehension

Instructions: Scan the QR code to listen to a summary of the part of this article about e-sports in HK. Take 30 seconds to study the task, then listen to the audio file and complete the task.

Task:

Please fill in the blanks 1. to 5. and answer question 6. :

E-sports are competitive video games played by 1. _____ and watched by 2. _____.

E-sports has been gaining popularity fast because they are exciting, fast-paced and easy to 3. _____.

Hong Kong schools and the government have noticed the growing 4. _____ in e-sports.

More schools are now taking part in organised .5. _____ and programmes.

6. In what ways is the government backing the e-sport industry?

Audio file script

E-sports refers to competitions that involve video games that are played by professionals and watched by audiences. Sports-worthy titles include League of Legends, Fortnite, Counter-Strike and Dota 2, whose professional players compete in teams or solo matches for prizes, recognition, and sometimes even have actual careers and jobs.

E-sports events work like traditional sports competitions, with tournaments held in large arenas, fans cheering, and live online broadcasts watched by millions globally. A major local arena was the CGA eSports Stadium in Mong Kok.

Youths in Hong Kong are attracted to e-sports mainly because it is exciting, fast-paced, and easy to access. This has led to rapid growth in gaming clubs, online communities, and events where players and fans meet.

It is easy for students to play from home, join school leagues, or watch top players on streaming platforms.

Some youths aspire to becoming professional players because they admire the skills and fame of e-sports stars. Others enjoy being part of a passionate community and making friends who share the same interests.

Hong Kong schools and the government have noticed the growing interest in e-sports.

The government has supported the industry by providing funds for venues and the promotion of major tournaments. Some schools now offer gaming clubs, workshops, and even training programmes to help students develop teamwork, strategy, and problem-solving skills through games.

Schools are also increasingly participating in organised leagues and programmes. In March this year, local schools participated in the "Hong Kong 12 schools esports league" at the Hong Kong Polytechnic University.

Educational opportunities related to e-sports are expanding. HKU SPACE, for example, offers higher diplomas and certificates in e-sports, covering aspects like event management, digital media production and business strategies.

E-sports has created new career opportunities for young Hongkongers. Some have become professional gamers, while others have related jobs such as coaching, event management, game design, livestreaming, or even marketing for gaming companies.

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